

## animal\_ctrl

**Location:** boundaries\animal\_ctrl

### Description

Animal control zones for unincorporated Bay County and the city of Panama City, *draft as of 10-5-2001*. This layer has polygon features only.

### Source

In October 2001, according to Mark Bowen of Bay County Emergency Services, the county has been divided into three animal control zones:

The West zone is comprised of the Sandhills, Southport, Thomas Drive, West Bay, and West End Fire Districts (FDs). The Central zone is comprised of the Hiland Park, Northwest Side, and Panama City FDs, excluding NE Panama City. The East zone includes the Bayou George, Youngstown, Callaway, Fountain, and Mexico Beach FDs, excluding the cities of Callaway and Mexico Beach, but including the NE portion of Panama City.

In October 2001, Bay County GIS staff created this layer based on the **firedist**s layer created Fall 2000. The **firedist**s coverage was copied and edited in ArcEdit. City limit features for Mexico Beach (**citylmt**) and Callaway (**callaway2**) were put in and topology updated. One field was dropped (**legend** from original **firedist**s) and one added (**ac\_zone**). Coverage was converted to a shapefile.

*This data is provided with the understanding that the conclusions drawn from such information are solely the responsibilities of the user. The GIS data is not a legal representation of the features depicted, and any assumption of the legal status of this data is hereby disclaimed. Errors or omissions should be reported to the Bay County GIS Division 850-784-6171.*

### Polygon Attribute Table Structure

Item Name	Width	Output	Type	Decimals
number	3	3	I	0
abbrev	10	10	C	-
name	32	32	C	-
sq_miles	10	10	N	3
acres	16	16	N	3
ac_zone	10	10	C	-

### Attributes

#### number

Fire district number

#### abbrev

Fire district abbreviation, useful as label

#### name

Fire district name

#### sq\_miles

Area of district in square miles, calculated by GIS

#### acres

Area of district in acres, calculated by GIS

**ac\_zone**

Name of the animal control zone